

“Krafft’s Blocking Line-Part I”



VICTORY CONDITIONS: NA for Part I. See SSR 6.

Arnhem, The Netherlands — September 17th, 1944

As British gliders began to descend to the northwest of Arnhem, they were observed by German troops that had been exercising in the woods near Wolfheze. These troops were SS Captain Sepp Krafft’s Training and Replacement Battalion 16. They would be the largest, self-contained German unit near the British landing zones. Krafft would act decisively with the limited intelligence available to him. The high trees in the area prevented him from observing the scale of the Allied assault, but nonetheless, he moved his force quickly to gain control of and block the Ede-Arnhem railway cutting and the Wageningen-Arnhem road. The British were unaware of Krafft’s blocking line.



9a	HZ1
	17

British Player moves First					
German Player sets up First	1	2	3	4	5

Board Configuration:
9a, 17, HazMO HZ1

2nd Company of Krafft’s 16 Training & Replacement Battalion 16 (ELR 4) (SAN 4) (Set up: between Rows HZ1 Q-W and 17 K-Q)

8				2			

Elements of 1st Airborne Reconnaissance Squadron (ELR 5) (SAN 2) (Set up: enter Turn 1 on the West Edge)

5	5	

Elements of 7th KOSB (ELR 5) (Enter Turn 3 by Glider (E8.) on Board 9a) See also SSR 5

2	2	3	12	12	2	6	3	2	2	2	2	15

Special Rules/Notes:

- EC are moderate, with a Mild Breeze from the northwest at start.
- Kindling (B25.11) is N.A.
- Bore Sighting (C6.4) is N.A.
- To represent defensive fire from offboard German AA assets, during the Turn 3 British MPh, the German player may attack two Aerial gliders with a 4 FP attack (make a separate DR for each attack).
- All British units landing by Glider may not move from Board 9a. This represents the reorganization efforts as the various British units are made ready to move towards the Arnhem Bridge. British Player may move them freely on Board 9a.
- This scenario is Part I of a two-part scenario. Therefore, this scenario does not result in a victory condition, but rather determines the setup areas for the Part II Scenario. The British Reconnaissance Squadron is tasked with moving rapidly to the Arnhem Bridge. Therefore, they must move immediately to the east with the intent of exiting as many jeeps as possible off the east edge. The number of Jeeps successfully exited determines the set up areas for the British troops on Part II.
 - For 1 Jeep Exited = British will set up on west of Rows HZ1 AA and 17 G.
 - For 3 Jeeps Exited = British will set up on west of Rows HZ1 T and 17 N.
 - For 5 Jeeps Exited = British will set up on west of Rows HZ1 M and 17 U.

Aftermath: SS Captain Sepp Krafft’s quick movement towards the British landing zones allowed the Germans to quickly block the roads leading towards Arnhem. The Reconnaissance Squadron would be destroyed as they drove towards the Arnhem bridge. Their tragic end would foreshadow the events to come.

