

"Panzer Grenadier Schule"



West of Mogilev, Russia — June 27th, 1944

Just 5 days earlier, the Soviet Union had launched Operation Bagration, which threatened to destroy the entire center of the German Army in Russia. Just west of Mogilev remnants of the German 4th Army had established a trench line backed with Panzerjaeger in an effort to slow down the Soviet assault. After a quiet evening, these German defenders were awakened by an intense mortar barrage. Peering into the early morning sun, the Germans saw heavy dust clouds...the telltale evidence that Soviet Armor was heading their way. But unbeknownst to the German defenders or the oncoming Soviet armor, a mobile strike group of the 25th Panzer Grenadier Division was hidden in the surrounding woods...waiting for the opportunity to eliminate the Soviet attack and restore the line. It was to be a textbook lesson in Panzer Grenadier Tactics.

VICTORY CONDITIONS: The Soviet Player wins immediately upon exiting 30 or more VP off the west board edge. Any other result is a German victory.

Board Configuration:

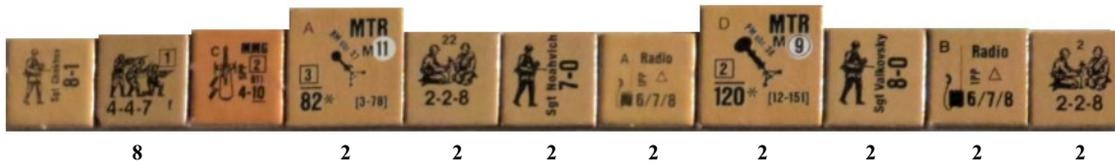


9a	X	
		61
		62

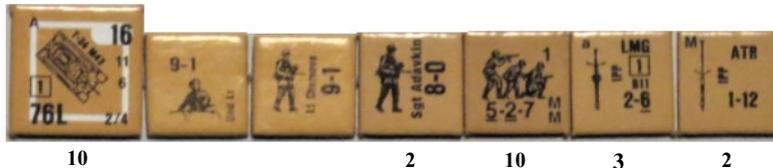
German Player set up first		1	2	3	4	5	6
Soviet Player Moves First							



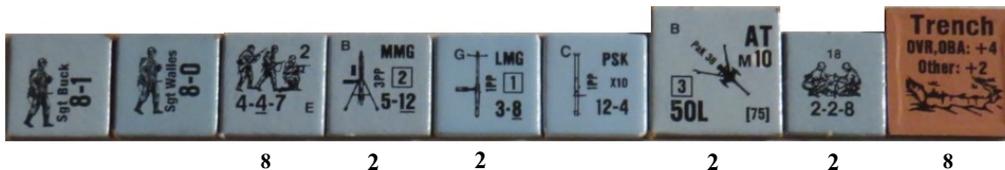
Mortar Sections of 2nd Guards Tank Corps. (ELR 4) (SAN 3) (Setup: on Board X east of Row A and per SSR 2)



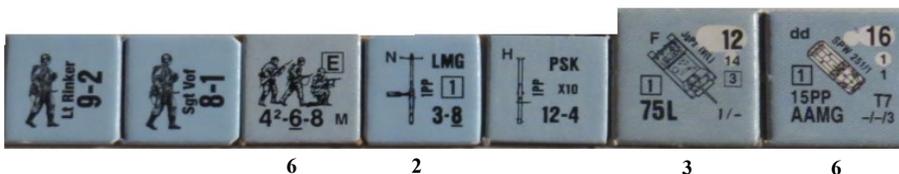
Elements 2nd Tank Guards Corps. (ELR 4) (Setup: enter Turn 1 on the east board edge with all squads mounted)



Remnant Rear Echelon Units of 4th Army (ELR 3) (SAN 4) (Setup: on Board 9a between Rows G-K)



Elements of 25th Panzer Grenadier Division (ELR 4) (Setup: per SSR 3)



Special Rules/Notes:

1. EC are moderate, with no wind.
2. Each pair of Soviet Mortars has two officers with Radios. One officer is adjacent to the mortars and the other is placed HIP on a Level 2 Hill Hex on Board 61. While Radio Contact rolls must be made for each Soviet Radio, Battery Access is automatic. Each pair of mortars may fire as OBA as long as Observer officer has Radio Contact and can direct fire.
3. 25th Panzer Grenadier Units set up HIP in a Board 9a or Board 62 Woods Hex west of Row H on Board 9a and west of Row T on Board 62. These units may freely exit the woods on pre-made trail breaks. However, re-entry to woods hexes is subject to all normal rules.
4. On Board X only Rows A-P are playable and on Board 61 only Rows R-GG are playable.



Aftermath: As the Soviet armor rumbled towards the German trenches, the defenders prepared for the worst. Then like an American Western, the men of the 25th Panzergrenadier Division charged into the Soviet flank and in textbook fashion eliminated the Soviet force. With a cheer the Landsers emerged from their trenches to thank the Panzergrenadiers who for at least one more day had restored the German Line.