

# ROCK AROUND THE CLOCK

ATF 6



**VICTORY CONDITIONS:** The German Player wins at game end by controlling at least 25 Stone Building/Stone Rubble hexes.

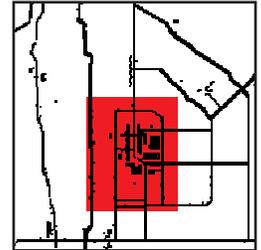
**APRILIA, ITALY, 12 FEBRUARY, 1944:** The 45th Division's first bid for the Factory was rejected. However, the division that was to earn the name "Rock of Anzio" was not about to give up. Elements of the 1st Battalion formed up early that morning to take the Factory back. Armor support was again provided. At 0330 the assault companies began to advance on the shattered ruins that had been Aprilia.

## BOARD CONFIGURATION:

### BALANCE:

⚡ Replace a MMG with a HMG

★ Replace the 9-1 leader with a 9-2 leader



(Only hexrows N-GG and Hexes numbered  $\geq 15$  and  $\leq 31$  are in play)

## TURN RECORD CHART

⚡ GERMAN Sets Up First	★	1	2	3	4	5	6	7	8	END
★ AMERICAN Move First										

⚡

**Elements of Kampfgruppe Graser [ELR 2] set up within 7 hexes of W20: {SAN: 4}**

 4'-6-7	 9-1	 8-1	 2 5-12	 2 3-8	 2 12-4	 4 Mine
8			2	2	2	4

Enter on Turn 5 from the north edge:

 4'-6-7	 8-1	 8-0	 2 3-8	 2 12-4	 2 13 75L 3/5
8			2		2

★

**Elements of 1<sup>st</sup> Battalion, 179<sup>th</sup> Infantry Regiment, 45<sup>th</sup> Infantry Division and 191<sup>st</sup> Tank Battalion [ELR 3] enter from the south edge on turn 1: {SAN 3}**

 6'-6-6	 9-1	 8-1	 7-0	 2	 2 8-4	 2 13 75 2/4/4
12				2	2	2

### SPECIAL RULES:

1. EC are wet. Weather is Clear with no moon.
2. Night Rules are in effect (E1.). NVR is 2. The Americans are the Scenario ATTACKER and the Germans are the Scenario DEFENDER. Beginning turn 5, Night rules are no longer in effect. Replace any cloaking counters with its contents. Also Beginning turn 5 Mist is in effect.
3. All Direct fire (including Firelane residual attacks) tracing LOS from and/or to entrenched units at the same level suffers a +1 Hindrance DRM [EXC: TPBF].
5. All wooden buildings are rubble. D8.23 is in effect [EXC: treat all roads as paved for bog purposes]. For each stone building hex, make a dr. A dr  $\geq 5$  rubbles that hex. No Falling rubble can occur, however.

**AFTERMATH:** The attack got off to a poor start. The tanks were late, and then ran into a hasty mine field left by the Germans. However, the GIs kept pushing forward. By dawn they had taken part of the factory. The Germans were worn down from their week long offensive; companies had become platoons. Still, after having fought so long for the Factory, they refused to surrender it. A combined arms counter-attack left the men of the 45th reeling from the ruins. The Factory would remain in German hands until the Allied breakout, three months later.