



SASL1. Solitaire ASL 2nd Edition

Revised 11/21

Solitaire II Markers

sasl2-01

Counter	No.	ID	Nationality	Notes
Allied VPO [Axis VPO]	9		SASL-Basic	
Booby Trap Level	1		SASL-Basic	
Enemy AC#	1		SASL-Basic	
Enemy RE#'s	1		SASL-Basic	
Friendly RE#'s	1		SASL-Basic	
In CMD [Panic]	9		SASL-Basic	
Letter Chit	34	A-Z; AA-HH	SASL-Basic	
Panic [Move]	60		SASL-Basic	
Possible Game End	1		SASL-Basic	
Suspect (Black) [Suspect (Yellow)]	40		SASL-Basic	
Suspect (Black) [Suspect (Gray)]	100		SASL-Basic	

sasl2-02 Solitaire II System Counters

Counter	No.	ID	Nationality	Notes
Allied VPO [Axis VPO]	8		SASL-Basic	
In CMD [Panic]	20		SASL-Basic	
Letter Chit	12	II-TT	SASL-Basic	
Panic [Move]	30		SASL-Basic	
Suspect (Black) [Suspect (Blue)]	70		SASL-Basic	
Suspect (Black) [Suspect (Gray)]	40		SASL-Basic	
Suspect (Black) [Suspect (Green)]	80		SASL-Basic	

SASL Missions

Name	ID
Cautious Advance	SASL 01
Pockets	SASL 02
Recon	SASL 03
Bunker Busting	SASL 04
Take the Highway	SASL 05
The Fortress	SASL 06
Block Party	SASL 07
Patrol	SASL 08
Enemy Offensive	SASL 09
Hold the Line	SASL 10
Tank Attack!	SASL 11
Besieged	SASL 12
The Bridge	SASL 13
Human Wave	SASL 14
Pursuit	SASL 15
Airlanding	SASL 16
River Assault!	SASL 17
Bridgehead	SASL 18
Escape!	SASL 19
Amphibious Assault	SASL 20
Beach Defense	SASL 21
Assault on the Assembly Hall	J1 SASL RB1
Breakout!	J1 SASL RB2
Hold the Factory	J1 SASL RB3
Assault on Red Barricades	J1 SASL RB4
Hoch! Hoch!	J3 SASL JM1
Bloody Omaha	J4 SASL JM2
The Last Train Out	MMP SASL v1
The Ferry Landings	MMP SASL v2
The Naked Prey	MMP SASL v3
The Department Store	MMP SASL v4

Generation Tables

Name
Allied Minors
British
Chinese
German
Italian
Japanese
Partisan
Russian
U.S.
U.S. PTO
USMC
Vichy French
Included in other Modules
Axis Minors (Armies of Oblivion)
Finnish (MMP-Future) (Non-Official Texas ASL Website)